

Coco/R Compiler Compiler for C#, ...

Coco/R is a compiler generator which takes a compiler description in the form of an attributed EBNF grammar (ATG) and generates the scanner & recursive descent parser for the described language.

available at

www.ssw.uni-linz.ac.at/Research/Projects/Coco

Interfaces of Generated Types:

```
class Scanner {
    static void Init(string sourceFile);
    static Token Scan();
}

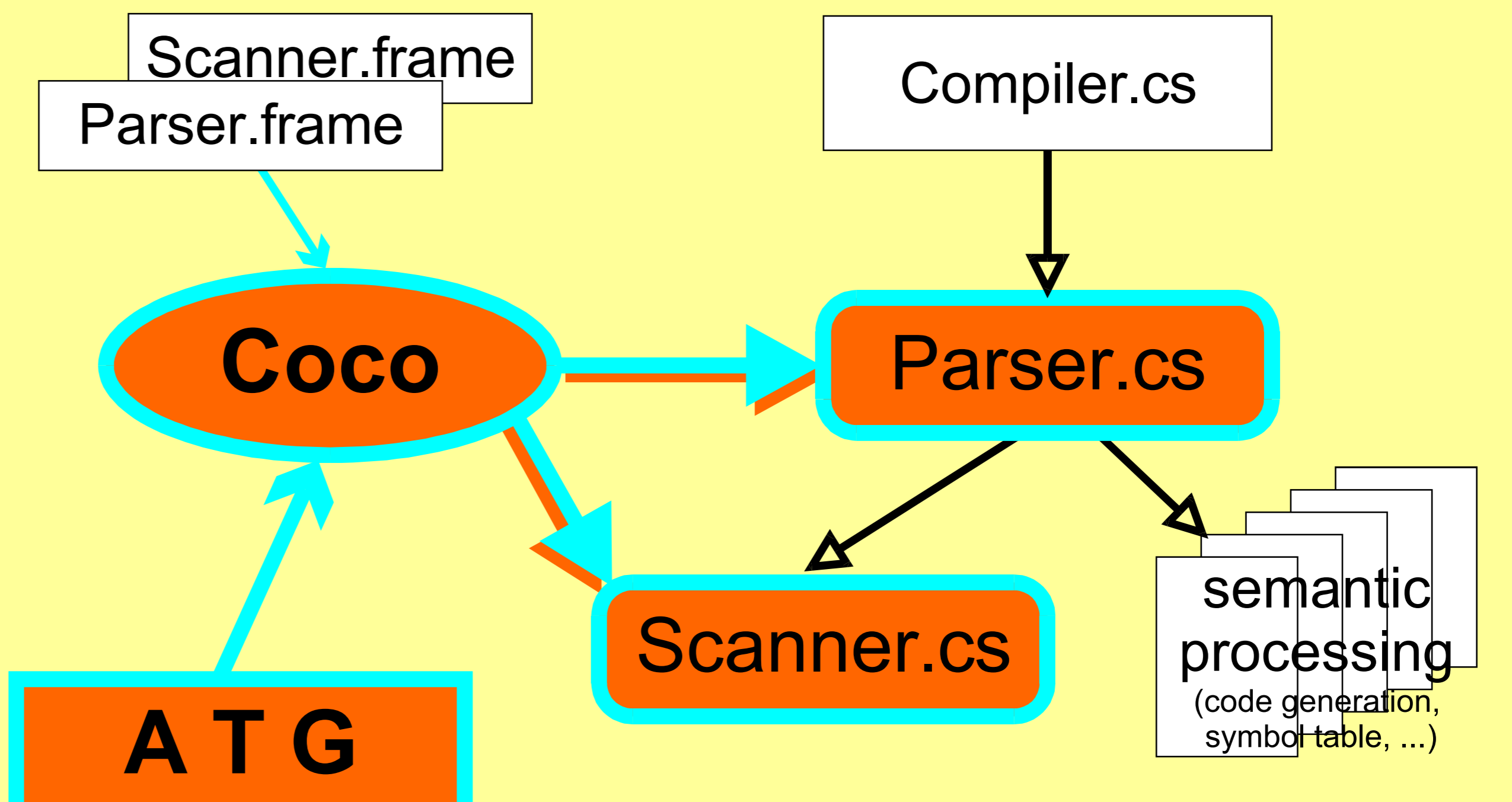
class Parser {
    static Token token; // last recognized token
    static Token t // lookahead token
    static void Parse();
}

class Token {
    int kind;
    string val;
    int pos;
    int line;
    int col;
}

class Buffer {
    static void Fill(string sourceFile);
    static int Read();
    static int Pos;
}

delegate void ErrorProc(int n, int line, int col);

class Errors {
    static int count;
    static ErrorProc SynErr;
    static ErrorProc SemErr;
    static void Exception (string s);
}
```



using System;

COMPILER Expression
public static int value;

arbitrary C# declarations

CHARACTERS digit = "0123456789".
TOKENS number = digit { digit }.

scanner specification

PRODUCTIONS

Expression = Expr<out value> .

Expr<out int val>

= Term<out val>

```
{
    { "+"
      | "-"
    } Term<out val1>
}
```

attributes

(. int val1, sign; .)

(. sign = 1; .)

(. sign = -1; .)

(. val += val1 * sign; .)

semantic actions

Term<out int val>

= Factor<out val>

```
{
    { "*"
      | "/"
    } Factor<out val1>
}
```

(. int val1; bool mul; .)

(. mul = true; .)

(. mul = false; .)

(. val = (mul) ? val * val1 : val / val1; .)

Factor<out int val>

```
= [ "-"
    ] ( number
      | "(" Expr<out val1> ")"
    ).
```

(. int val1; val = 1; .)

(.val = -1; .)

(. val *= Convert.ToInt32(token.val); .)

(. val *= val1; .)

END Expression.

Compiler.cs:

```
using System;
namespace Expression {
    public class Compiler {
        public static void Main (string[] args) {
            if (args.Length > 0) {
                Scanner.Init(args[0]);
                Parser.Parse();
                if (Errors.count == 0) Console.WriteLine(Parser.value);
            } else Console.WriteLine("No source file specified\nusage: evaluate <file>");
        }
    }
}
```

> **Coco.exe** Expr.ATG

> **csc.exe /out:evaluate.exe** Compiler.cs Parser.cs Scanner.cs

Valid.expr:

-120/10 + 2*(9/3)

> evaluate Valid.expr

-6

Invalid.expr:

2 * ((5) + 8

> evaluate Invalid.expr

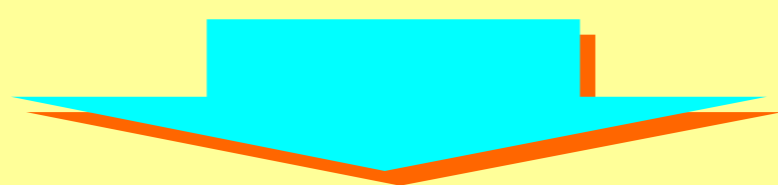
-- line 1 col 15: ')' expected

Compiler Generation Tools for C#

GOALS

Extension of Coco/R

The Coco-generated parser shall be able to use semantic information in order to resolve LL(1)-conflicts. Thus Coco/R can be applied to non-LL(1)-grammars (such as C#'s).



ATG template for C#

This forms a framework with complete parsing facilities for C# programs. By adding specific attributes and semantic actions to the template concrete applications can be instantiated.



GUI for template modifications

By providing a graphical user interface that supports and controls the modifications of the template even less experienced users shall be empowered to create their own compiler tools.

APPLICATIONS

- ▣ **Instrumenting C#** programs by inserting, deleting or rewriting code fragments, thus creating new runtime behavior, e.g. profiling, testing or debugging output.
- ▣ **Analyzing C#** source code to extract arbitrary information, e.g. complexity or style measures, call graphs, ...
- ▣ **Translating C#** source code into any arbitrary format, e.g. Java-Bytecode, syntax-highlighted HTML version, ...

**Any ideas or wishes for concrete applications?
Please visit our project homepage and contact us!**

<http://dotnet.jku.at/Projects/Rotor>

Pilot Project using the Shared Source Implementation of
CLI and C#